

1) Usual greetings: HELLO ! HOW ARE YOU ? HOW MANY CHILDREN TODAY ?

2) Count round the room fast up to 30, maybe even 40 with a beach ball. Then play a quick game of BINGO with numbers or a game of RUB OUT using numbers up to 40 if they can manage.

3) MEMORY GAME to review colours:

Lay out 5 coloured objects, such as pens, balls, scarfs... Tell the children to concentrate on all the colours while you go through each one. Ask one child: CLOSE YOUR EYES... Ask another child to take one object away: HIDE IT BEHIND YOUR BACK ! The first child is then told: OPEN YOUR EYES ! and must say the name of the missing colour in English. This can be made more difficult by adding more colours and then taking 2 away at a time and can be adapted to other themes throughout the modules. Ie: with FRUITS, ANIMALS...

4) SONG: IT'S RAINING OVER HERE on the Club Tape

5) GAME OF 4 CORNERS with colours: the children should ask you WHICH COLOUR ? when you tell them to stop. Another way to play this game is for you to call out a colour while they are dancing and they have to run to the correct corner.

6) A GAME OF BINGO - PARTS OF THE BODY. Play a slightly different version: as you pick up the cards, you touch, wave etc... the part of the body pictured on the card and the children must say what it is in English. Eg. HAND: wave or shake your hands, EYES: blink several times, SHOULDERS: shrug your shoulders etc..... the first child to say the correct word gets the card. Ask the children to take turns to do this also.

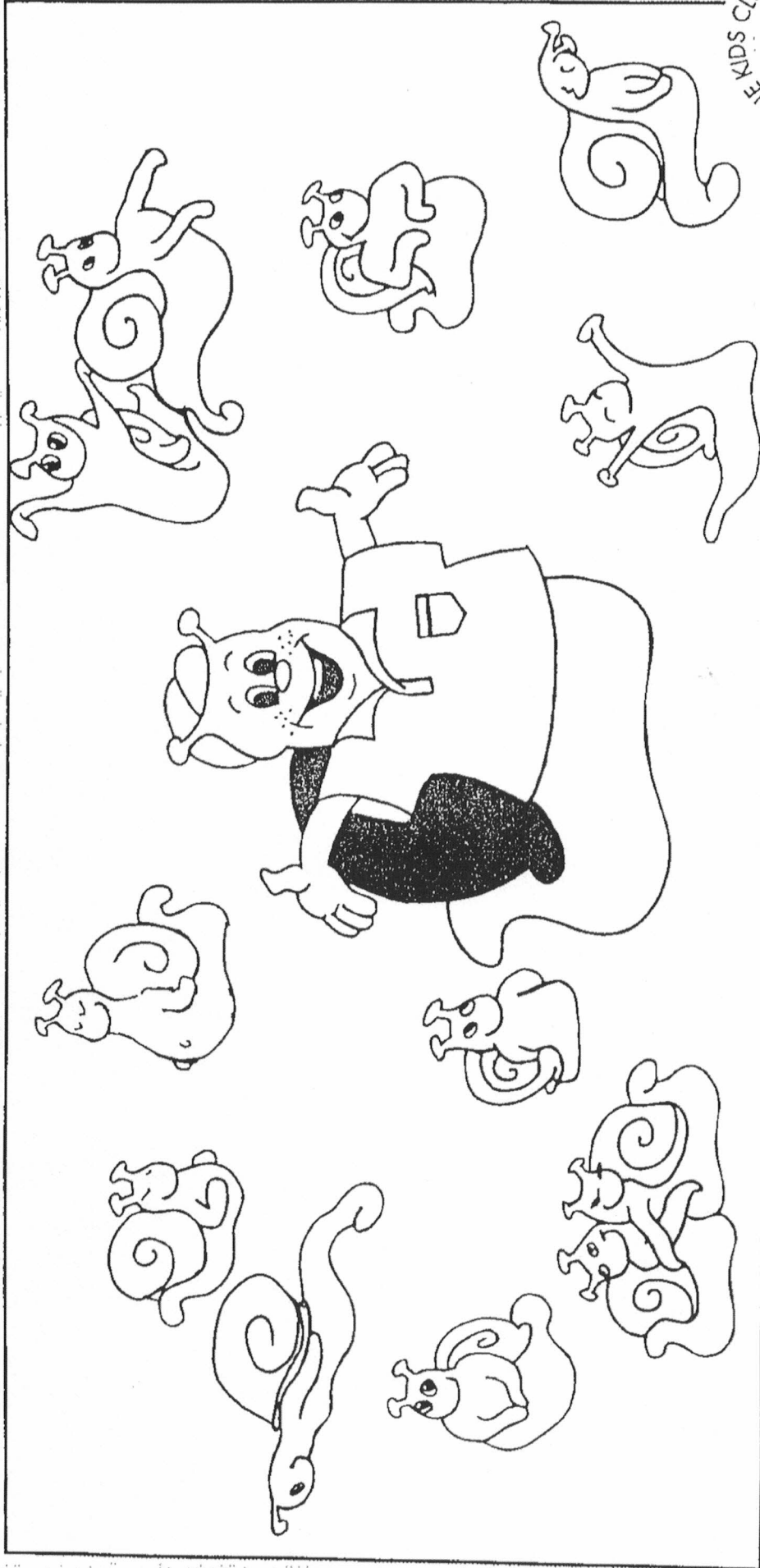
7) A GAME OF "PASS THE PARCEL". The children sit in a circle and pass around a ball, bean-bag or any other object while you play the Club Tape. When the music stops the child holding "THE PARCEL" has to answer a question Eg. WHERE DO YOU LIVE ?, HOW OLD ARE YOU ?, WHAT COLOUR IS THIS ?....WHAT COLOUR ARE YOUR EYES ? etc.....

8) ACTIVITY SHEET:

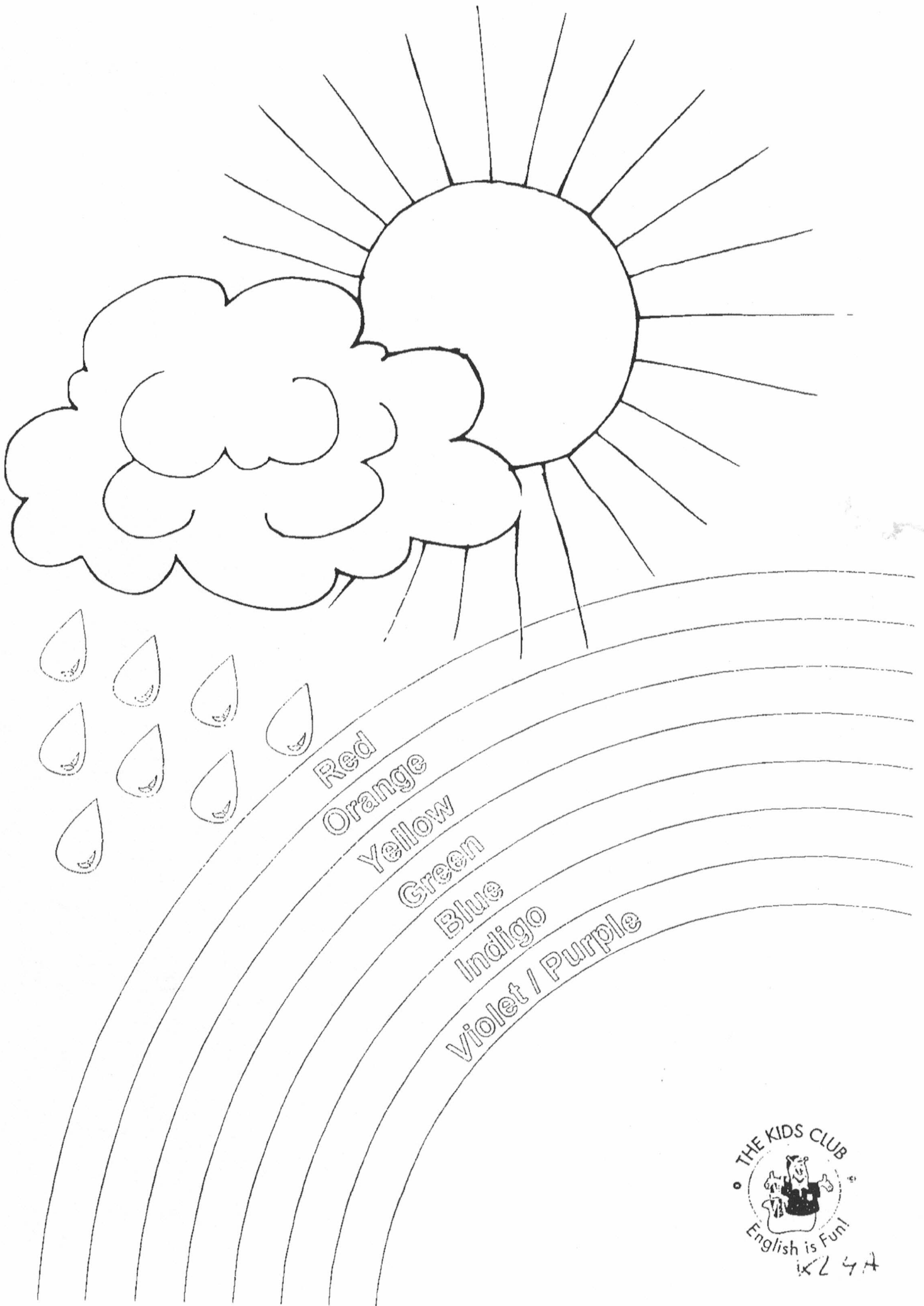
a) THE RAINBOW for older children - use coloured pencils to remind them of all the colours and introduce INDIGO/VIOLET if you haven't already done so.

b) WILLIAM AND HIS FRIENDS - You could ask the children to colour 5 snails in BLUE and 3 snails in YELLOW.... Then you ask: HOW MANY SNAILS ?...

# William and his friends !!!!!



How many snails ?



K24A

## LESSON 4b

1) Usual greetings : HELLO ! HOW ARE YOU ? HOW MANY CHILDREN TODAY ? WHAT COLOUR ARE YOU WEARING ? HOW OLD ARE YOU ? ...

2) SONG - IT'S RAINING OVER HERE ... (RAINBOW SONG)  
Give coloured cards (RED, ORANGE, YELLOW, GREEN, BLUE, INDIGO, VIOLET) to the children, who must lift their cards at the appropriate moment.

3) THE PASSWORD WITH COLOURS (cf Module 1 Lesson 4b) The children march around the room and you read out a list of words. The children must sit down when they hear different COLOURS:

You say: COFFEE, ORANGE, (They sit) HOUSE, FOOT, PINK (They sit) SANDWICH, ENGLAND, HEAD, BLUE (They sit) ...

\* This activity promotes the recognition of familiar words in an unfamiliar context.

Write out a list of words before the lesson to keep the game going !

4) THE BLACK DEATH Sit the children in a circle on the floor around your coloured cards and choose one child to go out of the room. While he/she is not in the room, the other children choose a colour to be "it" - BLACK DEATH or RED DEATH etc. The child reenters the room and must then ask the other members of group: IS IT RED ? IS IT GREEN ? ... The tension mounts as the child must try and eliminate one card after the other without choosing the contaminated card!!

5) NUMBERS BINGO using the laminated bingo cards. Show a card to the children, then hide one of the numbers. Ask the children: WHICH NUMBER IS MISSING ? WHAT COLOUR IS IT ? Then get them to do a little mathematics: ADD UP THE BLUE NUMBERS !

6) SQUARES Using the attached sheets, the children should play this game in pairs. The children share a sheet, but should have a different coloured pen each.

The object of the game is to finish as many squares as possible. The children take it in turns to draw lines between the dots, either horizontally or vertically. If there are already 3 lines drawn in, you can draw a fourth to make a square and that square should be marked with your initial or colour. If a child finishes a square, he/she can have another go. The child with the most squares, when all the dots are joined up is the winner. You will need to verify this: WHO IS RED ? HOW MANY SQUARES HAVE YOU GOT ?

\* This activity introduces the word SQUARE, part of the SHAPES THEME to be covered in the following Module, it also revises numbers and colours.

7) **BLINDFOLD DRAWING** You have got coloured pens and paper out so play this game with the children:

One child is blindfolded and given a sheet of paper, a pen or pencil. He/she then sits at a table and tries to draw what the rest of the group indicate: **DRAW A HEAD ! DRAW SOME HAIR ! DRAW THE EYES ! DRAW THE NOSE ! DRAW THE MOUTH ! ....**

Then remove the blindfold, so that he/she can see what they have drawn.

A variation of this is to blindfold the whole group and you give the instructions. Afterwards, put the pictures on the wall and give a prize to the person who has drawn the best one !!

8) **ACTIVITY SHEET: THE CODED MESSAGE** Sam has tripped over some paints in the garage and is now covered in lots of different colours. The children must decipher the coded message and then colour in the picture appropriately.

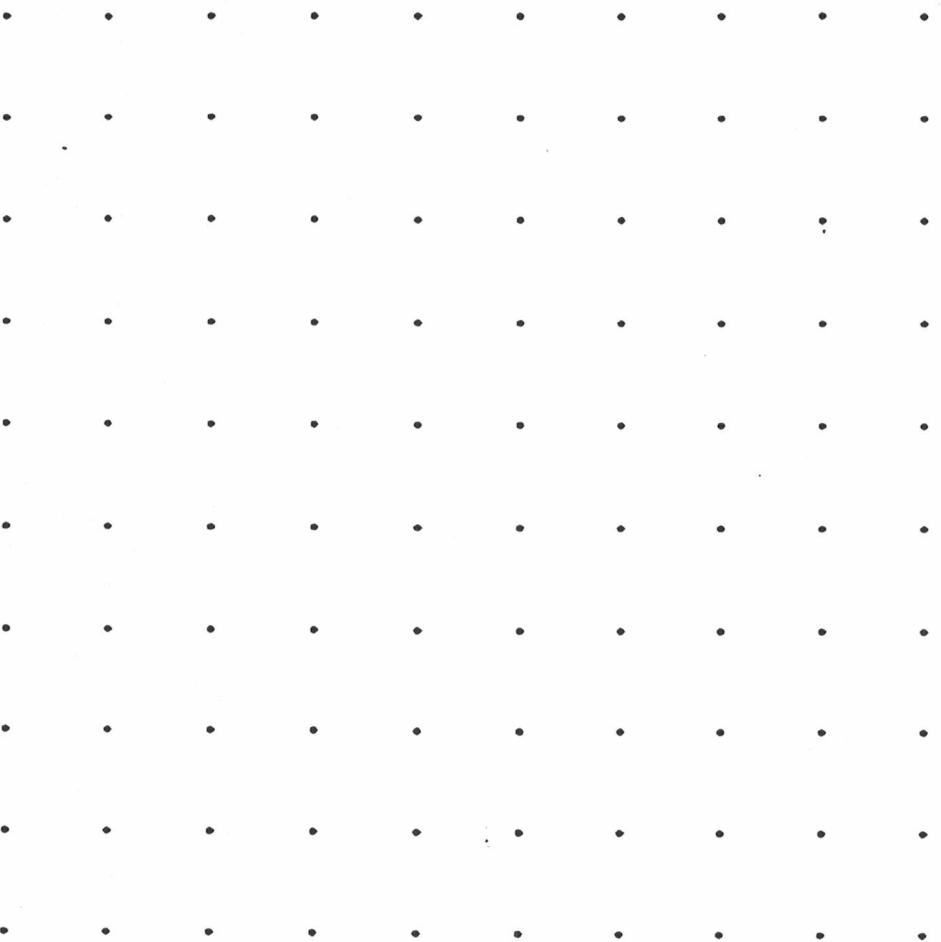
The younger children have an easier version to colour in.

# SQUARES

Name: .....

v

Name: .....



# SQUARES

Name: .....

v

Name: .....

